



## GAME RULES

It's a rowboat racecourse at high speed!

Using their rowboating skills and with the help of a Horn of Fair Winds, players will complete one or more laps of a large island in a race to be first to the finish.

PLAYERS: 2-6 | GENRE: SKILL | SETUP TIME: LONG  
STARTING PRESET: CREATIVE



## CREWS

Ship 1 (any): All Players

## SWITCHES

Creative Preset

## SETUP

- ◆ Fast travel all players and the ship to the large island of your choice.
- ◆ Add (& undock) rowboats to the ship til there's one for every player.
- ◆ Place down treasure items to mark the start/finish.
- ◆ Use Quick Sail to neatly arrange the rowboats at the starting line & spawn a Horn of Fair Winds for each player.

## HOSTS' TASKS

**Before Match** - Fast travel players and ships to the racing island

**Before Match** - Spawn in a rowboat and a Horn of Fair Winds for each player

**Before Match** - Position the rowboats at the start line

## NOTES:

More advanced courses can be laid out at islands like 'Thieves' Haven or Wanderer's Refuge. Use Reaper's Chests as beacons to mark the route!